



**THE BIRKENHEAD PARK SCHOOL**

**Curriculum Plan 2017/2018 – Art**

<b>Year</b>	<b>Term 1</b>	<b>Term 2</b>	<b>Term 3</b>
<b>Year 8</b>	<p><b>Architecture</b> Students will learn about the formal elements in art and produce a low relief tower. They will develop painting techniques and experiment with other media, working from buildings from various cultures.</p>	<p><b>Natural Forms- Mendhi hand</b> Re-visit shape, line, tone, texture, pattern, form and colour. Sketch flowers from direct observation and develop into stylised designs. Link in with a culture, e.g. Indian decoration.</p>	<p><b>Landscape/ Pointillism</b> Develop painting and ink drawing techniques, looking at the work of Van Gogh and other post impressionists. Produce a final piece looking at images of the Birkenhead Park landscape.</p>
<b>Year 9</b>	<p><b>Fashion Project</b> Students will be looking at Ancient Egypt to gather images in a range of materials. Produce a set of clothing designs on a large scale figure. Practise figure drawing and re-cap on colour theory and the significance of colours for the Egyptians.</p>	<p><b>Chinese New Year and Dragons</b> Students will look at images and symbols relating to the Chinese culture. Students will design and make a dragon puppet and experiment with the batik technique. Students will draw symbols using ink and a stick.</p>	<p><b>Industrial landscape/Graffiti</b> Working from photographs of the Birkenhead docks, students will develop a final piece using mixed media. Links will be made with graffiti artists, such as Banksy.</p>
<b>Year 10</b>	<p><b>Close Up Project</b> Research a range of artists linked to our CLOSE UP project. Learn about Abstract Art. Experiment with drawing and painting techniques, produce a canvas.</p>	<p>Research on Carnivals. Practise more advanced drawing skills. Research masks from a range of cultures. Design a 3D mask.</p>	<p>Make a 3D MASK that links with a Sea Life theme and the cultures researched.</p> <p>Complete any unfinished work from Term 1.</p>
<b>Year 11</b>	<p><b>Architecture</b> Research different architectural styles, including Antoni Gaudi. Develop skills to make interesting backgrounds in a sketch book. Add annotation to work.</p>	<p><b>External Task</b> Research different artists related to the exam task. Experiment creating images with and a variety of different materials and techniques.</p>	<p><b>10 Hour Examination</b> Start the final piece, working on the ideas created during the preparatory period of study. Check that all work links to the theme and artists studied. Show example of a range of materials and techniques.</p>