



THE BIRKENHEAD PARK SCHOOL

Curriculum Plan 2016/2017 – Music

Year	Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
Year 7	<p><b>Unit 1: Night and Day</b></p> <p><b>The Elements of Music:</b></p> <ul style="list-style-type: none"> <li>• Pitch</li> <li>• Texture</li> <li>• Timbre</li> <li>• Dynamics</li> </ul> <p>Sound, graphic scores, pitch, tempo, dynamics, duration, texture, silence. Attack and decay, Timbre.</p>	<p><b>Unit 2: Rhythm and Pulse</b></p> <p><b>Exploring Rhythm:</b></p> <ul style="list-style-type: none"> <li>• Rhythm</li> <li>• Structure</li> <li>• Form</li> </ul> <p>Rhythm, pulse, beat, ostinato note values – crotchet, minim, quaver, pair of quavers, semibreve. Rhythm grid notation.</p>	<p><b>Unit 3: Instruments of the Orchestra</b></p> <p><b>Exploring Timbre:</b></p> <ul style="list-style-type: none"> <li>• Pitch</li> <li>• Texture</li> <li>• Timbre</li> <li>• Dynamics</li> <li>• Melody</li> <li>• Harmony</li> <li>• Strings</li> <li>• Brass</li> <li>• Woodwind</li> <li>• Percussion</li> </ul> <p>March – Class orchestra. Conducting, timbre tuned and untuned percussion. Instrument research.</p>	<p><b>Unit 4: Form and Structure</b></p> <p><b>Musical Structures:</b></p> <ul style="list-style-type: none"> <li>• Pitch</li> <li>• Texture</li> <li>• Harmony</li> <li>• Melody</li> <li>• Structure</li> <li>• Form</li> </ul> <p>Melody writing. Q &amp; A phrases. Binary, ternary, rondo. Song structure. Ostinato. Drone. Pentatonic.</p>	<p><b>Unit 5: World Music</b></p> <p><b>Exploring Polyrhythms and Raga:</b></p> <ul style="list-style-type: none"> <li>• Rhythm</li> <li>• Timbre</li> <li>• Dynamics</li> <li>• Pitch</li> <li>• Texture</li> <li>• Melody</li> <li>• Structure</li> <li>• Form.</li> </ul> <p>Rhythm, bass/tone/slap, master drummer. Rhythm grid notation. Call and response, polyrhythms, cyclic rhythms and syncopation. Improvisation.</p>	<p><b>Unit 6: Cartoon Music.</b></p> <p><b>Music and the Media:</b></p> <ul style="list-style-type: none"> <li>• Melody</li> <li>• Harmony</li> <li>• Timbre</li> <li>• Dynamics</li> <li>• Structure</li> <li>• Form.</li> </ul> <p>Atmosphere and mood. Story Board. Cue Sheet. Leitmotif.</p> <p>Adverts/jingles. Cliques. Pitch, melody, sound effects.</p>



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Year 9	<p><b>Unit 1: Jazz Improvisation</b></p> <p><b>Exploring Improvisation:</b></p> <ul style="list-style-type: none"> <li>• Pitch</li> <li>• Melody</li> <li>• Harmony</li> <li>• Structure</li> <li>• Form</li> </ul> <p>12 bar blues – chords. Blues scale. Improvisation. Walking bass lines. Ragtime music. Chord vamps. Jazz and blues songs.</p>	<p><b>Unit 2: Film Music</b></p> <p><b>Music and the media:</b> Melody and harmony, timbre and dynamics, structure and form</p> <p>Atmosphere and mood. Story board. Cue sheet. Leitmotif. Adverts/jingles. Sci-Fi/horror/western. James Bond films. Soundtrack.</p>	<p><b>Unit 3: Popular Song</b></p> <p><b>Exploring songs and arrangements:</b></p> <ul style="list-style-type: none"> <li>• Texture</li> <li>• Melody</li> <li>• Harmony</li> <li>• Structure</li> <li>• Form</li> </ul> <p>Musical Arrangements. Cover songs. Popular songs. Song structure. Textures and layers. Recording a song. Music technology. Digital effects</p>	<p><b>Unit 4: Variations</b></p> <p><b>Developing musical ideas:</b> Texture, timbre and dynamics, melody and harmony, structure and form.</p> <p>The Elements of Music. Varying melodies. Ground bass. Major/Minor. Sequence. Ornamentation.</p>	<p><b>Unit 5: Composition</b></p> <p>Developing musical ideas to fit a given brief.</p> <p>Exploring the creative stimuli to meet a brief. Developing, extending and shaping music for performance. Present compositions appropriately.</p>	<p><b>Unit 6: The Music Industry</b></p> <p>To understand the different types of organisations that make up the music industry. How they interrelate. Venues. Health and safety. Production. Promotion. Agencies. Service companies. Unions.</p>



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<p><b>Year 10</b> <b>Year 11</b></p>	<p><b>Year 10 BTEC Unit 2: Creating a Music product</b></p> <p>Planning, developing and delivering a music product. Promoting a music product. Reviewing the management of a music product.</p>	<p><b>Year 10 BTEC: Unit 4 Introducing Music composition</b></p> <p>Developing musical ideas to fit a given brief.</p> <p>Exploring the creative stimuli to meet a brief</p> <p>Developing, extending and shaping music for performance. Present compositions appropriately.</p>	<p><b>Year 10 BTEC Unit 2: Creating a Music product</b></p> <p>Planning, developing and delivering a music product. Promoting a music product. Reviewing the management of a music product.</p> <p><b>Year 10 BTEC: Unit 4 Introducing Music composition</b></p> <p>Developing musical ideas to fit a given brief.</p> <p>Exploring the creative stimuli to meet a brief</p> <p>Developing, extending and shaping music for performance. Present compositions appropriately.</p>	<p><b>Year 11 BTEC: Unit 3 Introducing Live sound recording</b></p> <p>Planning for a live music event. Demonstrating understanding of health and safety. Setting up and using music systems.</p>	<p><b>Year 11 BTEC: Unit 1 Introducing Live sound recording</b></p> <p>To understand the different types of organisations that make up the music industry.</p> <p>Understanding job roles within the music industry.</p>	<p><b>Year 11 BTEC: Unit 3 Introducing Live sound recording</b></p> <p>Planning for a live music event. Demonstrating understanding of health and safety. Setting up and using music systems.</p> <p><b>Year 11 BTEC: Unit 1 Introducing Live sound recording</b></p> <p>To understand the different types of organisations that make up the music industry.</p> <p>Understanding job roles within the music industry.</p>
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